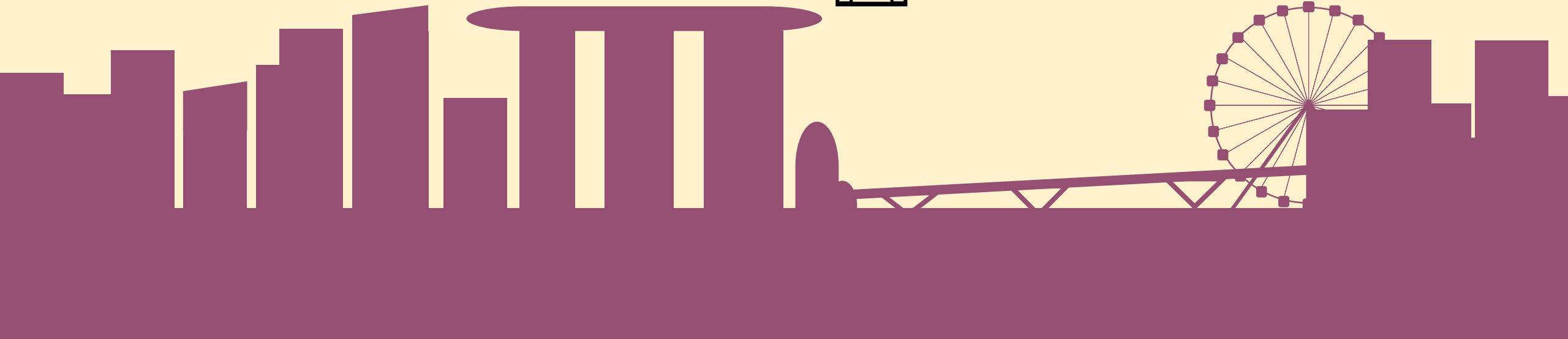
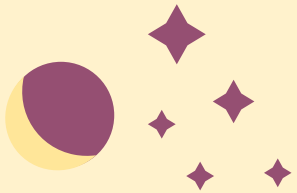
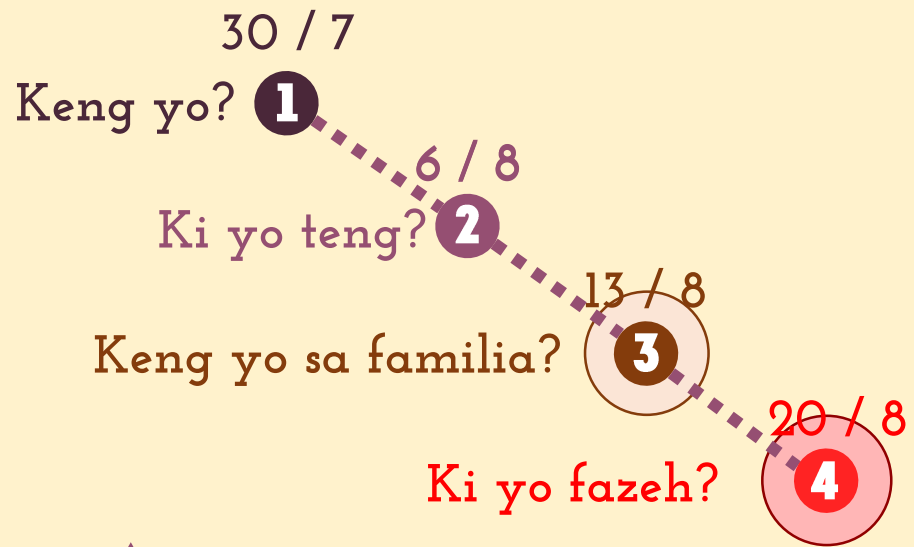


Teng bong.

Tudu bong?

Proudly supported by:





Revision

Verbs!

Game time

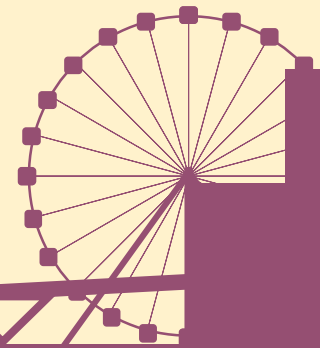
Break

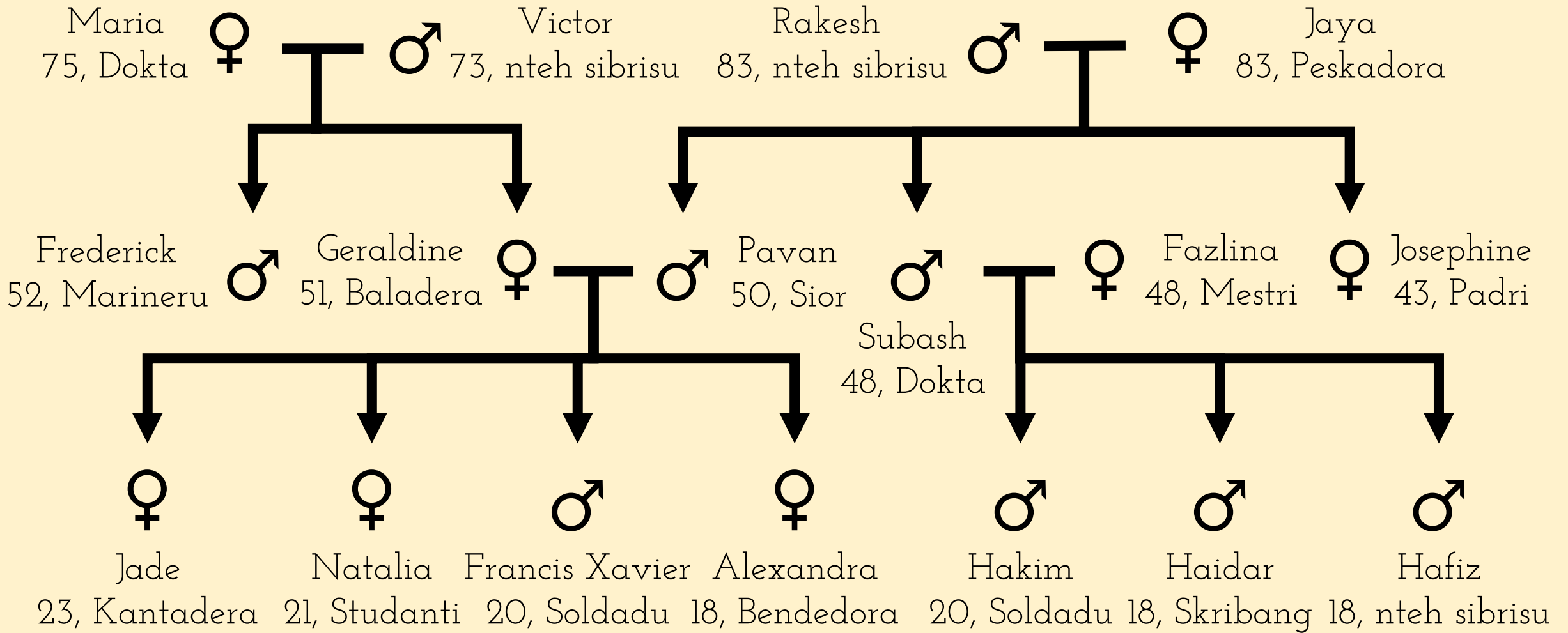
ku/kung

Game time

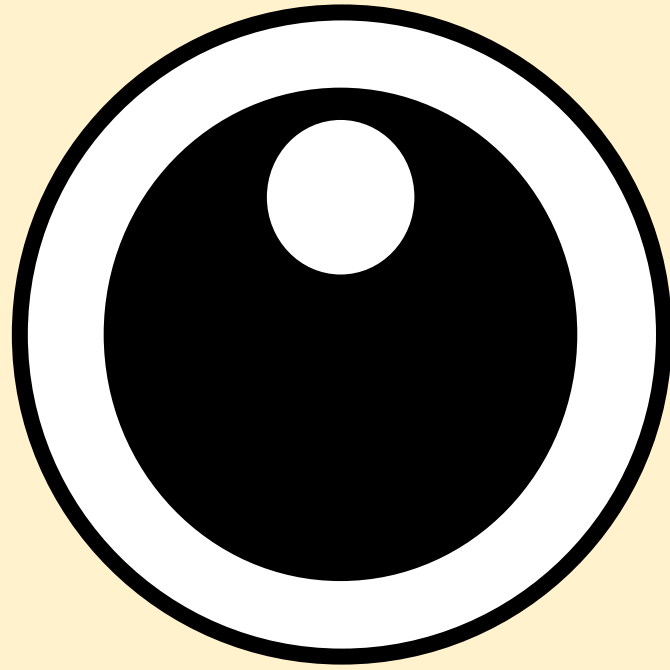
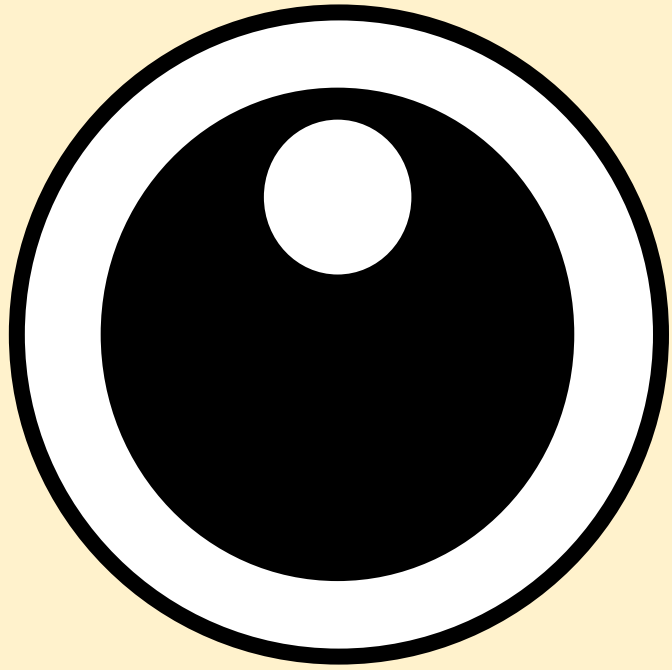
Understanding check

Kabakatra





Albi di Familia



olah

Yo olah kachoru.



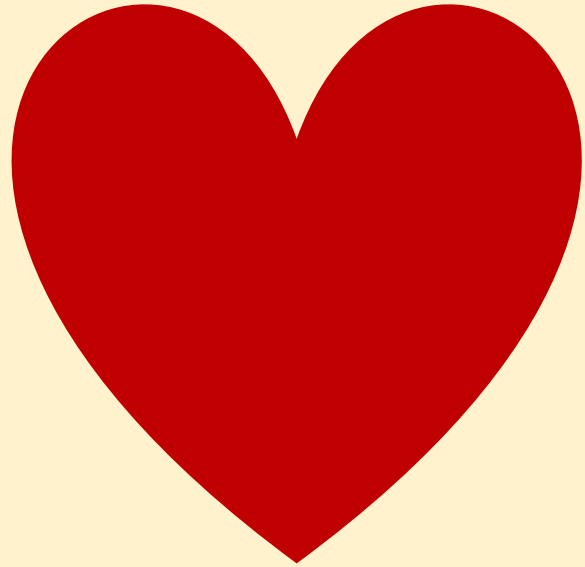
ubih

Bos ubih musiku.

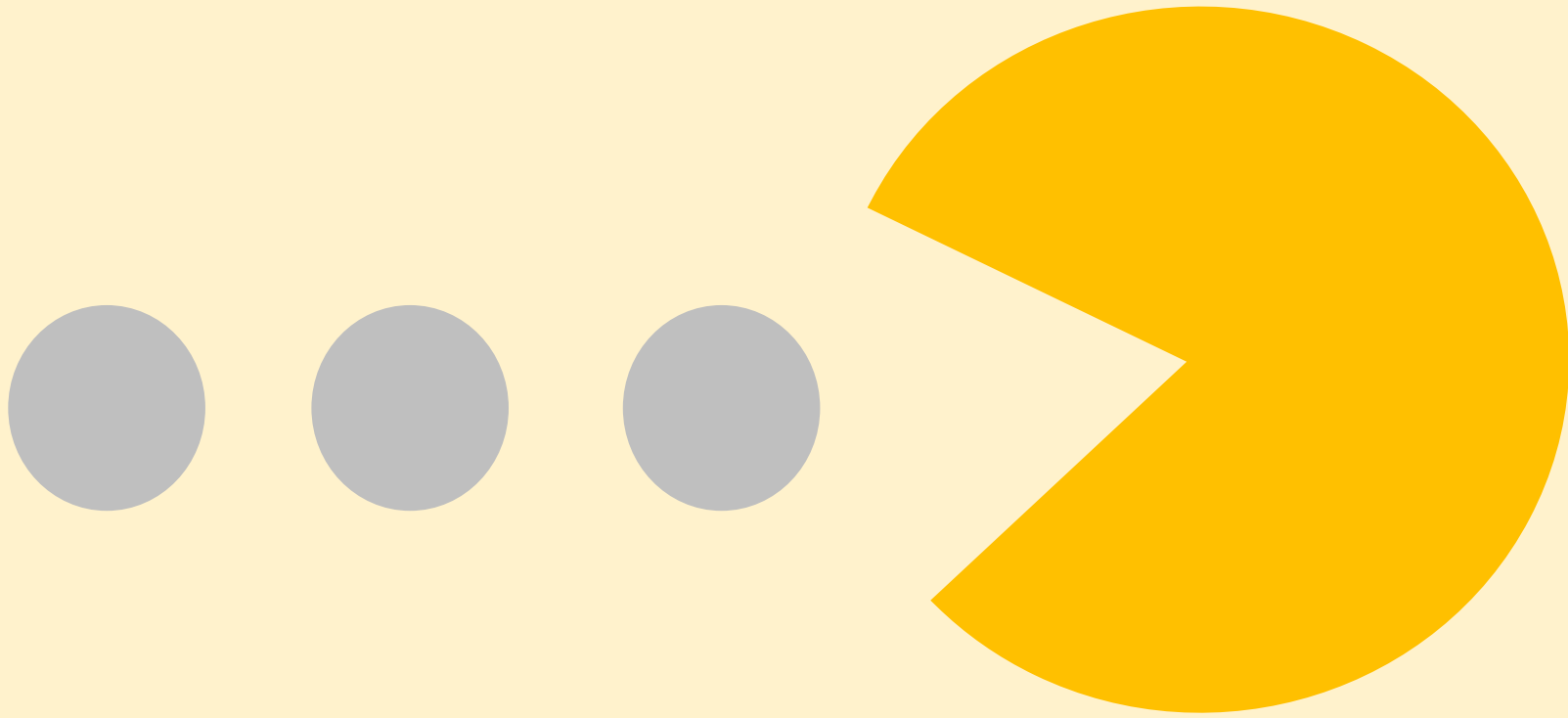
Wah, isti femi chadu
papiah Kristang ah!

Yo podih!

papiah
Eli papiah Kristang.

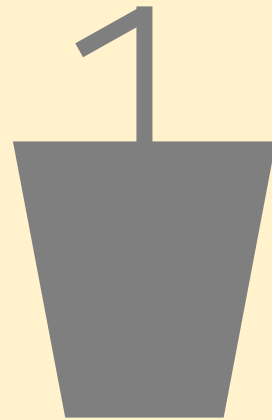


gostah
Nus gostah tudu.



kumih

Pacman kumih tantu.

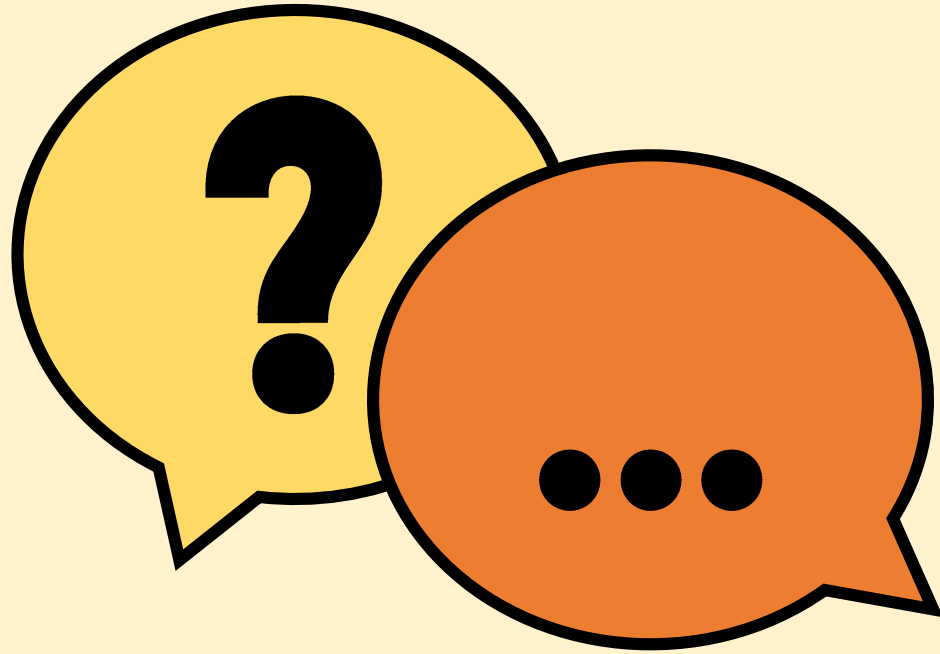


bebeh

Pacman bebeh tantu.

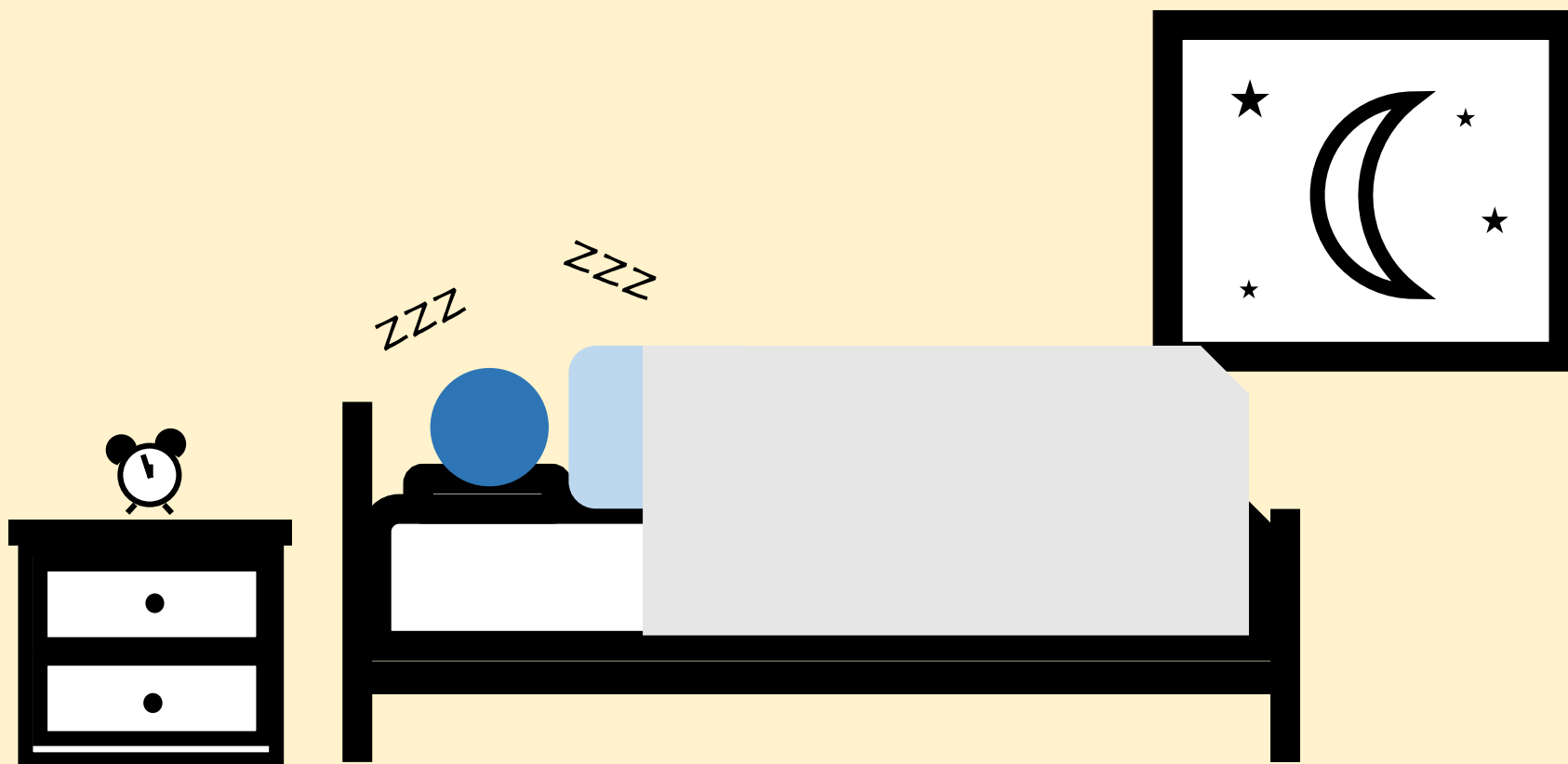


pruntah
Denise pruntah tantu.



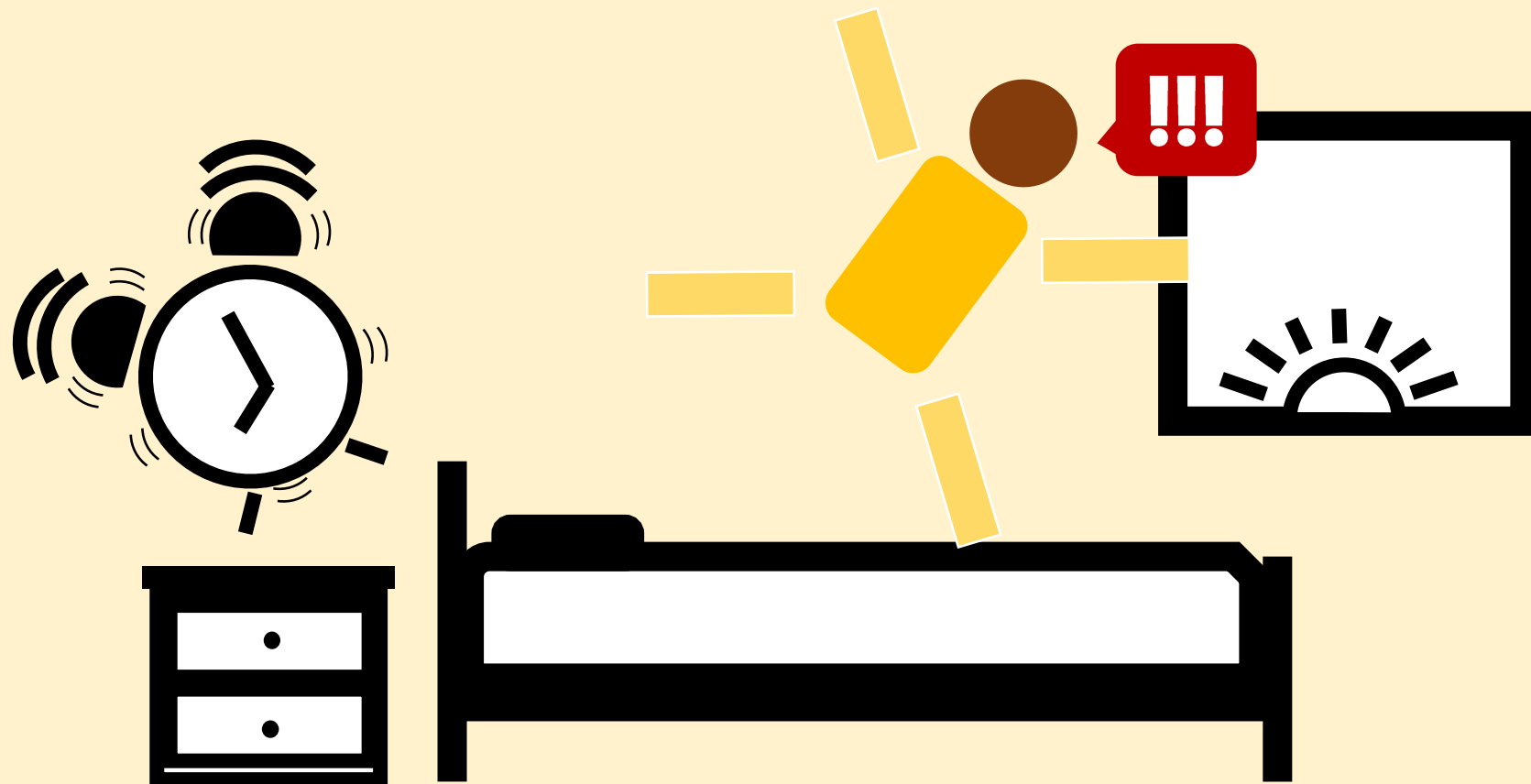
repostah

Kevin repostah tantu.



drumih

Kristang drumih?



kodrah

Ngka, Kristang kodrah!



Ki fazeh
peskadora?

Peskadora **peskah.**

Ki fazeh
bendedora?

Bendedora **bendeh.**





Ki fازه
kantadera?

Kantadera
kantah.



Ki fazeh baladera?

Baladera **balah.**



Ki fazeh kuzinyera?

Kuzinyera **kuze**h.



Ki fazeh
marineru?

Marineru
nabegah.



Ki fazeh padri?

Padri **rezah**.

Ki fazeh sior?

Sior **lebah.**





Ki fazeh
skribang?

Skribang
skribeh.

Ki fazeh dokta?

Dokta **judah.**



Ki fazeh soldadu?

Soldadu **brigah.**



Ki fazeh mestri?
Mestri **insinyah**.

Ki fazeh studanti?
Studanti **prendeh**.



Palaksang[^]

brigah
insinyah
judah
kantah
lebah
nabegah
peskah
pruntah
rezah

bebeh
bendeh
fazeh
skribeh

kumih
pidih

teng(ø)

GAME TIME

1. FORM A GROUP AROUND EACH STACK OF CARDS.
2. EACH CARD HAS A VERB WRITTEN ON IT IN KRISTANG.
3. THE OBJECTIVE OF THE GAME IS TO COLLECT AS MANY OF THESE CARDS AS YOU CAN.
4. TAKE A CARD AND PLACE IT FACE UP ON YOUR FOREHEAD WITHOUT looking at it.
5. THE OTHER PLAYERS TRY TO TELL YOU WHAT THE VERB IS WITHOUT SAYING ANYTHING IN ANY LANGUAGE.

GAME TIME

- b. You HAVE to guess what the VERB is within 10 seconds. If you guess CORRECTLY, you get a point, AND you RETURN the CARD to the deck. If you DON'T guess CORRECTLY, you HAVE to KEEP the CARD ON your FOREHEAD AND try AGAIN when play REACHES you AGAIN.

RESTU

Andah-andah

Bai kakus

Bebeh-bebeh

nus

Yo kon Mathias papiah Kristang.

Nus papiah Kristang.

bolotu

Bos kon Sarah papiah Inggris.

Bolotu papiah Inggris.

olotu

Eli kon Mary papiah China.

Olotu papiah China.

jenti x1

yo
bos
eli

jenti x2,x3,etc.

nus
bolotu
olotu

ku/kung

olah

Yo olah kachoru.

Yo olah **kung** Mathias.

ubih

Bos ubih gatu.

Bos ubih **ku** Frances.

papiah

Eli papiah Kristang.

Eli papiah **kung** Bernard.

gostah

Nus gostah libru.

Nus gostah ku Tammy.

kumih

Bolotu kumih kari.

Bolotu kumih kung Ani (!)

bebeh

Olotu bebeh agu.

Olotu bebeh **kung** Fuad (!)

Bos sibrih **kung** kontu bos sabeh isti jenti.

1 Yo olah gatu. 


2 Yo olah ku gatu. 

Gatu ngka jenti!

1 Yo ubih Chelsea. ❌

2 Yo ubih ku Chelsea. ✅

Chelsea jenti!

1 Yo papiah Melissa. 

2 Yo papiah ku Melissa. 
Melissa jenti!

1 Yo gostah yo sa dokta. ❌


2 Yo gostah ku yo sa dokta.

Dokta jenti! ✅

1 Yo olah bos sa libru. 

2 Yo olah ku bos sa libru. 


Libru ngka jenti!


1 Yo ubih olotu sa mai. 

2 Yo ubih ku olotu sa mai. 

Mai jenti!

Linggu


1 Yo papiah Kristang. 

2 Yo papiah ku Kristang. 

Jenti

1 Yo gostah eli sa mang. 

2 Yo gostah ku eli sa mang.

Mang parti di jenti, ngka jenti! 

GAME TIME

1. Form three groups AROUND EACH stack of CARDS.
2. The objective of the game is to collect AS MANY CARDS AS POSSIBLE by saying complete AND grammatically accurate SENTENCES in KRISTANG.

GAME TIME

3. On each your turn,
 - A. draw a card and place it face up on the ground so that EVERYONE CAN SEE it.
 - B. roll the PERSONAL PRONOUN die.
 - C. try to make a KRISTANG SENTENCE BASED ON THE CARD YOU HAVE DRAWN AND THE PERSONAL PRONOUN INDICATED BY THE DIE.

GAME TIME

E.g. if KEVIN draws "kantah" from the pile AND rolls a 6 "olotu", he CAN SAY "olotu kantah", "Kevin kantah ku olotu", etc.

E.g. if FUAD draws "kuzinyeru" from the pile AND rolls a 4 "nus", he CAN SAY "kuzinyeru olah ku nus".

GAME TIME

4. If you make a GRAMMATICAL SENTENCE, you keep the CARD AND get a point.
5. If you CAN'T make a GRAMMATICAL SENTENCE, the CARD is open to the floor, AND the first person to make a GRAMMATICAL SENTENCE gets the point.
6. No IMPERATIVES (SORRY).

Dice Rolls

1-yo

4-nus

2-bos

5-bolotu

3-eli

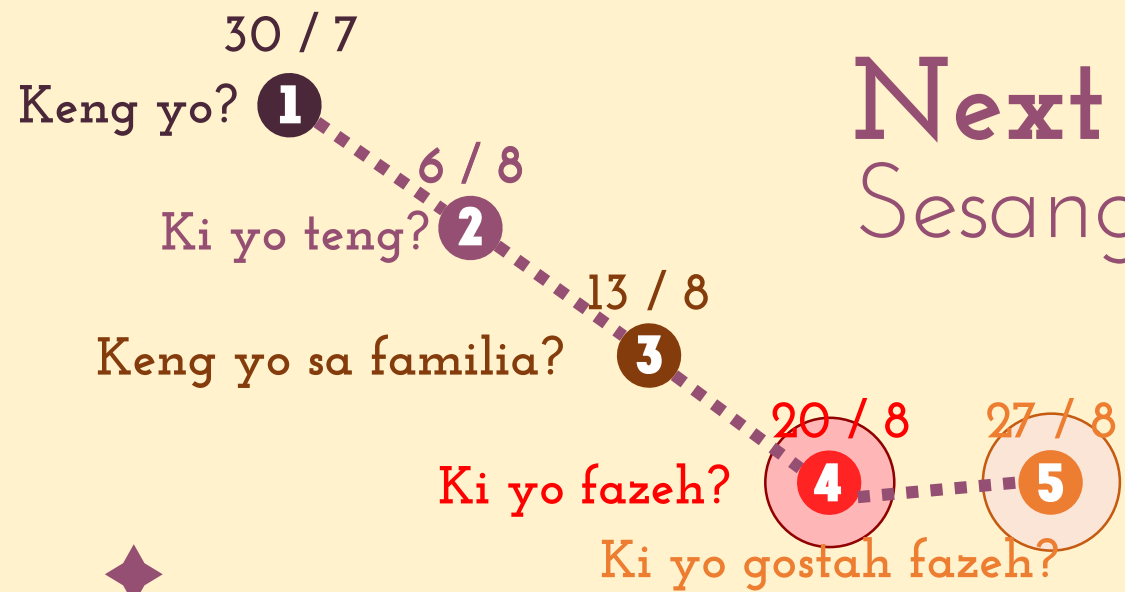
6-olotu

Kabakatra

A) Two sentences using ku/kung!

B) All the things that were difficult for you today.





Next session
Sesang prosimu | 27 Agostu

Mutu merseh kon ati logu!



Proudly supported by:

