

Bong pamiang!

Tudu bong?



Kung forsa di:



Ki klor isti?

12 Novembru | Klor-Klor

1

Ki sorti isti?

19 Novembru | Palskripsang

2

Ki yo nggereh?

26 Novembru | Negamintu

3

Ki yo ta fazeh?

10 Disembru | Tempu sigidu

4

Revision

ta

Bringku

Restu

Bringku

Kabakatra



GAME TIME

1. We're going to play Ngka nteh!
2. Form two teams.
3. One team starts with a sentence about wanting to do something.
e.g. Yo kereh komprah figu.
4. The other team must negate the first team's sentence.
e.g. Butika nteh figu.

GAME TIME

5. A different person on the first team now 'returns' the challenge.

Yo bai oturu butika.

6. Play continues until one team cannot think of a new response.

GAME time

- A Yo kereh komprah figu.
- B Butika nteh figu.
- A Yo bai otru butika.
- B Tudu butika nteh figu.
- A Yo bai bazar.
- B Bazar nteh figu.
- A Yo bai otru tera sa butika.
- B Tudu butika di mundu nteh figu.

ta

Yo kumih tantu figu.

Yo ta kumih tantu figu.

ta

Yo kumih tantu figu.

Yo ta kumih tantu figu.

I eat a lot of bananas.

I am eating a lot of bananas.

ta

Eli prendeh Kristang.

Eli ta prendeh Kristang.

He learns Kristang.

He is learning Kristang.

GAME TIME

1. We're going to play CHARADES!
2. Stay in the same two teams as just now.
3. Everybody take a piece of paper and write an action in Kristang on it for the other team to act out.

GAME TIME

4. Each turn, one team sends a representative to take a piece of paper.
5. That representative must act out whatever is on the piece of paper for his team to guess in thirty seconds.

Ki bos ta fazeh?

Bos ta...

RESTU

Andah-andah

Bebeh agu

Drumih impoku

ta

Eli teng gatu.

*Eli ta teng gatu.

ta

Eli sabeh Kristang.

*Eli ta sabeh Kristang.

ta

Eli gostah Kristang.

?Eli ta gostah Kristang.

GAME TIME

1. We're going to play Androidi kontra Kletura!
2. We're all going to be either Androidi (Androids) or Kletura (Humans).
3. Humans and Androids look exactly alike, but the Humans are worried that the Androids will gain sentience and take over, so they're trying to secretly destroy them one by one.

GAME TIME

4. Each night, the Androids shut down to recharge, and the Humans are able to destroy one of them.
5. Each day, the Androids practice their routines among themselves. However, Humans do not have access to these routines, and the Androids are able to try and figure out who is Human.

GAME TIME

5. How play works:

a. THERE ARE 20 ROUNDS.

b. EVERYONE WILL GET AN INSTRUCTIONS SHEET. LOOK AT THE LINE MARKED SI (BETWEEN 10 AND 11).

THIS WILL TELL YOU WHETHER YOU'RE AN ANDROID OR A KLETURA. THERE ARE 8 KLETURA.

c. DO NOT TELL ANYONE YOUR ROLE.

- 01 krensa
- 02 machu
- 03 femi
- 04 alegrah
- 05 komprah
- 06 pesi
- 07 kachoru
- 08 kantiga
- 09 Joseph Sta Maria
- 10 naki
- SI Androidi
- 11 podih
- 12 impodih
- 13 fazeh
- 14 trabalu
- 15 bedri
- 16 marelu
- 17 brumilu
- 18 azul
- 19 onsong
- 20 Bernard Mesenas

GAME TIME

- c. If you ARE Androidi, you HAVE to work together to find out who is Kletura.
- d. If you ARE Kletura, you must destroy all the Androidi.
- e. Each round has two components: dia kung anoti.

GAME TIME

- g. In the day, EVERYBODY GOES AROUND ASKING EACH OTHER THE EXACT SAME QUESTION, which I will post ON SCREEN.
- h. THERE ARE ONLY FOUR CORRECT ANSWERS TO EACH QUESTION. If you ARE AN Androidi, you HAVE ONE OF THESE FOUR CORRECT ANSWERS.
- i. If you ARE A Kletura, you do NOT HAVE this.

- 01 krensa
- 02 machu
- 03 femi
- 04 alegrah
- 05 komprah
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- 19 onsong
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This is the
This is the
answer for
answer for
Round 1
Round 2.

GAME TIME

- j. After 1 minute, everybody sits in a circle, and votes on who is Kletura. The person who receives the most votes, regardless of their actual role, is eliminated from the game.
- k. Then it becomes night. All close their eyes, but the Kletura then open them (at my command) to silently vote which Androidi to destroy.

Write “IB-0316-04” in the top right hand corner.

1. Three sentences using ta.
2. Anything you found difficult today.



KABAKATRA

Exit Cards

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Ki sorti isti?

19 Novembru | Palskripsang

Ki yo nggereh?

26 Novembru | Negamintu

Ki yo ta fazeh?

10 Disembru | Tempu sigidu

Ki yo ja fazeh?

14 Janeru | Tempu pasadu

1

2

3

4

5

Mutu grandi merseh
Sesang prosimu 14 Janeru

